



JNMM-4LP-XT Driver Software User Manual

Janus-MM-4LP Quad CAN PC/104-Plus Module

For Version 1.0.0 and later

Revision A.5 Jan 2017

Revision	Date	Comment
A.0	9/1/2016	Initial release
A.1	10/21/2016	Update for PTB/STB method and error handling
A.2	11/02/2016	Update for RW function for PCI/ISA mode, User to enter the Base address/DIO address for ISA mode.
A.3	11/22/2016	Windows : Update for RW function for PCI mode, Update for PTB/STB method and error handling.
A.4	12/07/2016	Windows : Update for RW function for PCI/ISA mode, Update for PTB/STB method and error handling.
A.5	1/2/2017	Windows: Updated GUI monitor.

**FOR TECHNICAL SUPPORT
PLEASE CONTACT:**

support@diamondsystems.com

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Diamond Systems Corporation
555 Ellis Street
Mountain View, CA 94043 USA
Tel 1-650-810-2500
Fax 1-650-810-2525

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1. INTRODUCTION

This user manual contains all essential information about the JNMM-4LP-XT Driver 1.0 JNMM-4LP-XT demo applications, programming guidelines and usage instructions. This manual also includes the JNMM-4LP-X Driver API descriptions with usage examples.

2. HARDWARE OVERVIEW

2.1 Description

The Janus-MM-4LP-XT family of I/O modules offers two or four opto-isolated CANbus 2.0B ports plus 16 digital I/O lines. Models are available in both the PC/104-Plus and PC/104 form factors. An FGPA core houses the CAN controller logic and digital I/O logic providing data rates up to 1Mbps. Each CAN port supports standard and extended frames as well as expanded TX and RX message queues for enhanced performance. Each port has its own combination isolator and transceiver chip.

Janus-MM-4LP-XT fits a wide variety of rugged and on-vehicle embedded serial I/O application needs. It was designed with harsh applications in mind including latching connectors to further improve reliability. Extended temperature operation of -40°C to +85°C is tested and guaranteed. The module is compatible with MIL-STD-202G shock and vibration specifications.

2.2 Specifications

- 2 or 4 CAN 2.0B compatible ports
- Data rates up to 1Mbps
- Supports standard 11-bit identifier and extended 29-bit identifier frames
- Extended TX and RX message queues for enhanced performance
- 16 8-byte transmit message queues
- 31 8-byte receive message queues
- 16 receive filters
- Galvanically isolated transceivers
- 500V port-to-host and port-to-port isolation
- Jumper selectable biased split termination for improved noise reduction
- 16 digital I/O lines
- Latching I/O connectors for increased ruggedness
- PCI and ISA bus interfaces

3. GENERAL PROGRAMMING GUIDELINES

3.1 Initialization and Exit Function Calls for Linux

All the demo applications begin with the following functions and should be called in sequence to initialize the JNMM-4LP-XT Driver .

1. JNMMCANOpen (),This function opens a handle to access the Diamond JNMM CAN driver and returns the handle value.
2. JNMMCANCLOSE (), This function closed the access to the Diamond JNMM CAN driver.

These function calls are important in opening and closing the file descriptor.

```
#include "../CANLib/libcan.h"
int main()
{
    int can_fd;
    Int flag;
    can_fd = JNMMCANOpen(&flag);
    if(can_fd == -1)
    {
        return 0;
    }
    If(flag==1) // ISA mode
    {
        Printf("JNMMCAN4LP-XT-ISA mode ");
        Base_address = 0x6000;
        JNMMCANBaseAddrInit(base_address);
        Diobase_address =0x140;
        JNMMCANDIOAddrInit(diobase_address);

    }
    Else
    {
        Printf("JNMMCAN4LP-XT-PCI mode ");
    }

    JNMMCANCLOSE(can_fd);
}
```

3.2 Error Handling for Linux

If file descriptor value is “-1” it means we are not able to open the file, make sure that driver has been installed or not .

```
can_fd = JNMMCANOpen(&flag);
if(can_fd == -1)
{
    return 0;
}
```

3.3 Initialization and Exit Function Calls for Windows

All the demo applications begin with the following functions and should be called in sequence to initialize the JNMM-4LP-XT Driver.

1. JNMMCANOpen(), This function opens a handle to access the Diamond JNMM CAN driver and returns the handle value..
2. JNMMCANCLOSE(), This function closed the access to the Diamond JNMM CAN driver.

These function calls are important in opening and closing the handle.

```
int main()
{
    HANDLE hHandle;
    Int flag;
    hHandle = JNMMCANOpen(&flag);
    if(hHandle == -1)
    {
        return 0;
    }
    If(flag==1) // ISA mode
    {
        Printf("JNMMCAN4LP-XT-ISA mode ");
        Base_address = 0x6000;
        JNMMCANBaseAddrInit(base_address);
        Diobase_address =0x140;
        JNMMCANDIOAddrInit(diobase_address);

    }
    JNMMCANCLOSE(hHandle);
}
```

3.4 Error Handling for Windows

If file handle value is “-1” it means we are not able to open the file ,make sure that driver has been installed or not .

```
hHandle = JNMMCANOpen(&flag);
if(hHandle == -1)
{
    return 0;
}
```

4. JNMM-4LP-XT FOR LINUX DRIVER API DESCRIPTION

4.1 JNMMCANConfig

Function Definition

```
BYTE JNMMCANConfig(int can_fd, CANCONFIG* config);
```

Function Description

This function configures the CAN controller with baud rate.

Function Parameters

Name	Description
Can_fd	Handle to Diamond JNMM CAN driver as received from JNMMCANOpen().
CANCONFIG	<p>Structure with following member variables,</p> <p>Can_ch - CAN port number 0-3.</p> <p>BaudRate - constant indicating the baud rate [0-B1000 — 1000kbit/s ,1-B800 — 800kbit/s , 2-B500 — 500kbit/s, 3-B250 — 250kbit/s,4-B125 -125kbits/s, 5-B100 — 100kbit/s,6-B50 — 50kbit/s,7-B20 — 20kbit/s, 8-B10 — 10kbit/s]</p>

Return Value

Error code or 0

Usage Example

To configure baudrate.

```
canconfig.BaudRate=1; //B800kbit/s
success = JNMMCANConfig(device_handle, canconfig);
```

4.2 JNMMCANTX

Function Definition

```
BYTE JNMMCANTX(HANDLE hHandle, CANMESSAGE* msg);
```

Function Description

This function transmits a message on the selected CAN port.

Function Parameters

Name	Description
Can_fd	The Can_fd is received from JNMMCANOpen().
CANMESSAGE	Pointer to CANMESSAGE structure Can_ch : CAN port number 0-3 Msg_type : 0 : Standard 1 : Extended Msg_ID : Hexadecimel value Msg_len : length of the frames RTR : 0 : Disable 1 : Enable Data : Holds the data frame of message length

Return Value

Error code or 0.

Usage Example

For transmits the message.

```
Tx.Can_ch = 0;
Tx.Msg_type = MSG_STANDARD;
Tx.Msg_ID = 0x12;
Tx.Rtr = 0;
Tx.Msg_len = 4;
Tx.Data[0] = 0x1A;
Tx.Data[1] = 0xAB;
Tx.Data[2] = 0x22;
Tx.Data[3] = 0x4D;
ret = JNMMCANTX(device_handle, &Tx);
if(ret == 1)
{
    printf("JNMMCANTX failure \n");
}
```

4.3 JNMMCANRX

Function Definition

```
BYTE JNMMCANRX(int Can_fd, CANMESSAGE* msg);
```

Function Description

This function receives a message on the selected CAN port.

Function Parameters

Name	Description
Can_fd	Can_fd received from JNMMCANOpen().
CANMESSAGE	Pointer to CANMESSAGE structure Can_ch : CAN port numer 0-3 Msg_type : 0 : Standard 1: Extended Msg_ID : Hexadecimel value Msg_len : length of the frames RTR : 0 : Disable 1: Enable Data : Holds the data frame of message length

Return Value

Error code or 0.

Usage Example

For receive the message.

```
Memset(&rx, 0, sizeof(CANMESSAGE));
ret = JNMMCANRX(device_handle, &Rx);
if(ret == -1)
{
    printf("JNMMCANRX failure \n");
}
```

4.4 JNMMCANErrorStat

Function Definition

```
BYTE JNMMCANErrorStat(int Can_fd, CANCONFIG CanParam, can_device_stats* stats);
```

Function Description

This function receives a message on the selected CAN port.

Function Parameters

Name	Description																																				
Can_fd	Can_fd received from JNMMCANOpen().																																				
CanParam	Structure with following member variables, Can_ch - CAN port number 0-3.																																				
can_device_stats	<table> <tr> <td>Pointer to</td> <td>can_device_stats structure</td> </tr> <tr> <td>txerr</td> <td>no of Tx errors</td> </tr> <tr> <td>rxerr</td> <td>no of Rx errors</td> </tr> <tr> <td>txpackets</td> <td>no of Tx transmitted count</td> </tr> <tr> <td>rxtxpackets</td> <td>no of Rx transmitted count</td> </tr> <tr> <td>rx_over_errors</td> <td>no of Rx over error count</td> </tr> <tr> <td>error_active</td> <td>Error active enable</td> </tr> <tr> <td>stat_change</td> <td>stat changed from passive to active ,vice versa */</td> </tr> <tr> <td>bit_error</td> <td>bit error</td> </tr> <tr> <td>stuff_error</td> <td>stuff error</td> </tr> <tr> <td>form_error</td> <td>Form error</td> </tr> <tr> <td>bus_error</td> <td>no of Bus errors</td> </tr> <tr> <td>bus_error_enable</td> <td>bit error enable</td> </tr> <tr> <td>error_warning</td> <td>Changes to error warning state</td> </tr> <tr> <td>error_passive</td> <td>Changes to error passive state</td> </tr> <tr> <td>bus_off</td> <td>Changes to bus off state</td> </tr> <tr> <td>arbitration_lost</td> <td>Arbitration lost errors</td> </tr> <tr> <td>arbitration_lost_enable</td> <td>arbitration lost error enable</td> </tr> </table>	Pointer to	can_device_stats structure	txerr	no of Tx errors	rxerr	no of Rx errors	txpackets	no of Tx transmitted count	rxtxpackets	no of Rx transmitted count	rx_over_errors	no of Rx over error count	error_active	Error active enable	stat_change	stat changed from passive to active ,vice versa */	bit_error	bit error	stuff_error	stuff error	form_error	Form error	bus_error	no of Bus errors	bus_error_enable	bit error enable	error_warning	Changes to error warning state	error_passive	Changes to error passive state	bus_off	Changes to bus off state	arbitration_lost	Arbitration lost errors	arbitration_lost_enable	arbitration lost error enable
Pointer to	can_device_stats structure																																				
txerr	no of Tx errors																																				
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txpackets	no of Tx transmitted count																																				
rxtxpackets	no of Rx transmitted count																																				
rx_over_errors	no of Rx over error count																																				
error_active	Error active enable																																				
stat_change	stat changed from passive to active ,vice versa */																																				
bit_error	bit error																																				
stuff_error	stuff error																																				
form_error	Form error																																				
bus_error	no of Bus errors																																				
bus_error_enable	bit error enable																																				
error_warning	Changes to error warning state																																				
error_passive	Changes to error passive state																																				
bus_off	Changes to bus off state																																				
arbitration_lost	Arbitration lost errors																																				
arbitration_lost_enable	arbitration lost error enable																																				

Return Value

Error code or 0.

Usage Example

For receive the message.

```
Memset(&stats,0,sizeof(can_device_stats));
ret = JNMMCANErrorStat (device_handle,&stats);
if(ret == -1)
{
    printf("JNMMCANErrorStat failure \n");
}
```

4.5 JNMMCANRead

Function Definition

```
BYTE JNMMCANRead( int can_ch, unsigned char offset);
```

Function Description

This function reads the data value from device register for a specified CAN port(0-3).

Function Parameters

Name	Description
Can_ch	CAN port(0-3)
offset	Device register offset

Return Value

Error code or 0.

Usage Example

To read CAN port.

```
Can_ch=0;//port 0
Offset =0x90; // device register offset
Value = JNMMCANRead( can_ch, Offset );
Printf("data=%d",value);
```

4.6 JNMMCANWrite

Function Definition

```
BYTE JNMMCANWrite(( int can_ch, unsigned char offset,unsigned char data);
```

Function Description

This function reads the data value from a specified GPIO port.

Function Parameters

Name	Description
Can_ch	CAN port(0-3)
offset	Device register offset
data	Data to write into the device register

Return Value

Error code or 0.

Usage Example

To Write CAN port to a particular register

```
Can_ch=0;//port 0
Offset =0x90; // device register offset
Data =0x80;
ret = JNMMCANWrite( can_ch, Offset,data );
```

4.7 JNMMCANBaseAddrInit

Function Definition

```
BYTE JNMMCANBaseAddrInit(int base_address);
```

Function Description

This function will get the Base address from the user for ISA mode.

Function Parameters

Name	Description	
base_address	int	base_address base address received from user

Return Value

Error code or 0.

Usage Example

For getting the base address.

```
Base_address =0x6000 // please refer the J14 configuration for ISA mode  
JNMMCANBaseAddrInit(Base_address);
```

4.8 JNMMCANDIOAddrInit

Function Definition

```
BYTE JNMMCANDIOAddrInit(int dio_base);
```

Function Description

This function will get the digital I/O Base address from the user for ISA mode.

Function Parameters

Name	Description		
dio_address	int	dio_address	dio address received from user

Return Value

Error code or 0.

Usage Example

For getting the base address.

```
dio_address =0x140 // please refer the J14 configuration for ISA mode  
JNMMCANDIOAddrInit(dio_address);
```

4.9 JNMMGetFPGAVersion

Function Definition

```
Unsigned short JNMMGetFPGAVersion();
```

Function Description

This function returns the FPGA Version.

Function Parameters

Name	Description
Unsigned short	Read and return the FPGA version value.

Return Value

Error code or 0.

Usage Example

For collecting the FPGA version.

```
Fpga= JNMMGetFPGAVersion();  
printf("FPGA Version=%d", Fpga);
```

4.10 JNMMGetBoardVersion

Function Definition

Unsigned short JNMMGetBoardVersion();

Function Description

This function returns the board Version.

Function Parameters

Name	Description
Unsigned short	Read and return the board version value.

Return Value

Error code or 0.

Usage Example

For getting Board version.

```
Board_version= JNMMGetBoardVersion();
Printf("Board Version=%d",Board_version);
```

4.11 JNMMGPIOConfig

Function Definition

```
BYTE JNMMGPIOConfig( int Port, int Config);
```

Function Description

This function sets the digital I/O port direction for the selected port.

Function Parameters

Name	Description
Port	0-1 for port A, B
Config	0 = input, 1 = output

Return Value

Error code or 0.

Usage Example

For configure GPIO.

```
input_port =0;//0-port A,1-port B  
config = 0;//input mode  
JNMMGPIOConfig(input_port,config);
```

4.12 JNMMGPIORead

Function Definition

```
BYTE JNMMGPIORead( int Port, int *data);
```

Function Description

This function reads the data value from a specified GPIO port.

Function Parameters

Name	Description
Port	0-1 for port A, B
data	read value.

Return Value

Error code or 0.

Usage Example

To read GPIO port.

```
inport=0;//port A
JNMMGPIORead( inport, &input_byte );
Printf("data=%d",*input_byte);
```

4.13 JNMMGPIOWrite

Function Definition

```
BYTE JNMMGPIOWrite( int Port, int data);
```

Function Description

This function writes a data value to a specified GPIO port.

Function Parameters

Name	Description
Port	0-1 for port A, B
data	Value.

Return Value

Error code or 0.

Usage Example

To write a data on port A

```
outport=0;//port A
output_byte=20;
JNMMGPIOWrite( outport, output_byte );
Printf("written data=%d",output_byte);
```

4.14 JNMMGPIOReadBit

Function Definition

```
BYTE JNMMGPIOReadBit( int Port, int Bit,int *data);
```

Function Description

This function outputs the desired value to a single bit. The other bits remain at their current values

Function Parameters

Name	Description
Port	0-1 for port A, B
Bit	DIO line number, 0-15
Data	read value.

Return Value

Error code or 0.

Usage Example

To read single bit.

```
port=0;//port A  
bit=6;//6th bit  
JNMMGPIOReadBit (port,bit,&digital_value);
```

4.15 JNMMGPIOWriteBit

Function Definition

```
BYTE JNMMGPIOWriteBit( int Port,int Bit, int data);
```

Function Description

This function reads in the specified bit and returns it in the location specified by the pointer to data.

Function Parameters

Name	Description
Port	0-1 for port A, B
Bit	DIO line number, 0-15
Data	Value.

Return Value

Error code or 0.

Usage Example

To write a single bit.

```
sscanf ( input_buffer, "%d", &intBuf );
digital_val = intBuf;
JNMMGPIOWriteBit(port,bit,digital_val);
```

5. JNMM-4LP-XT FOR WINDOWS DRIVER API DESCRIPTION

5.1 JNMMCANConfig

Function Definition

```
BYTE JNMMCANConfig(HANDLE hHandle, CANCONFIG* config);
```

Function Description

This function configures the CAN controller with baud rate and remote transmission request for the specified CAN port.

Function Parameters

Name	Description				
hHandle	Handle to Diamond JNMM CAN driver as received from JNMMCANOpen().				
CANCONFIG	<p>Structure with following member variables,</p> <table> <tr> <td>Can_ch</td> <td>- CAN port number 0-3.</td> </tr> <tr> <td>BaudRate</td> <td>- constant indicating the baud rate [0-B1000 — 1000kbit/s ,1-B800 — 800kbit/s , 2-B500 — 500kbit/s, 3-B250 — 250kbit/s,4-B125 -125kbits/s, 5-B100 — 100kbit/s,6-B50 — 50kbit/s,7-B20 — 20kbit/s, 8-B10 — 10kbit/s]</td> </tr> </table>	Can_ch	- CAN port number 0-3.	BaudRate	- constant indicating the baud rate [0-B1000 — 1000kbit/s ,1-B800 — 800kbit/s , 2-B500 — 500kbit/s, 3-B250 — 250kbit/s,4-B125 -125kbits/s, 5-B100 — 100kbit/s,6-B50 — 50kbit/s,7-B20 — 20kbit/s, 8-B10 — 10kbit/s]
Can_ch	- CAN port number 0-3.				
BaudRate	- constant indicating the baud rate [0-B1000 — 1000kbit/s ,1-B800 — 800kbit/s , 2-B500 — 500kbit/s, 3-B250 — 250kbit/s,4-B125 -125kbits/s, 5-B100 — 100kbit/s,6-B50 — 50kbit/s,7-B20 — 20kbit/s, 8-B10 — 10kbit/s]				

Return Value

Error code or 0

Usage Example

To configure baudrate.

```
canconfig.BaudRate=1;// B800kbit/s
success = JNMMCANConfig(device_handle, canconfig);
```

5.2 JNMMCANTX

Function Definition

```
BYTE JNMMCANTX(HANDLE hHandle, CANMESSAGE* msg);
```

Function Description

This function transmits a message on the selected CAN port.

Function Parameters

Name	Description
hHandle	The hHandle is received from JNMMCANOpen().
CANMESSAGE	Pointer to CANMESSAGE structure Can_ch : CAN port number 0-3 Msg_type : 0 : Standard 1 : Extended Msg_ID : Hexadecimal value Msg_len : length of the frames RTR : 0 : Disable 1 : Enable Data : Holds the data frame of message length

Return Value

Error code or 0.

Usage Example

For transmits the message.

```
Tx.Can_ch = 0;
Tx.Msg_type = MSG_STANDARD;
Tx.Msg_ID = 0x12;
Tx.Rtr = 0;
Tx.Msg_len = 4;
Tx.Data[0] = 0x1A;
Tx.Data[1] = 0xAB;
Tx.Data[2] = 0x22;
Tx.Data[3] = 0x4D;
ret = JNMMCANTX(device_handle, &Tx);
if(ret == 1)
{
    printf("JNMMCANTX failure \n");
}
```

5.3 JNMMCANRX

Function Definition

```
BYTE JNMMCANRX((HANDLE hHandle, CANMESSAGE* msg);
```

Function Description

This function receives a message on the selected CAN port.

Function Parameters

Name	Description		
hHandle	HANDLE	Handle	received from JNMMCANOpen().
CANMESSAGE	Pointer to	CANMESSAGE structure Can_ch : CAN port numer 0-3 Msg_type : 0 : Standard 1 : Extended Msg_ID : Hexadecimel value Msg_len : length of the frames RTR : 0 : Disable 1 : Enable Data : Holds the data frame of message length	

Return Value

Error code or 0.

Usage Example

For receive the message.

```
ret = JNMMCANRX(device_handle,&Rx);
if(ret == 1)
{
    printf("JNMMCANRX failure \n");
}
```

5.4 JNMMCANBaseAddrInit

Function Definition

```
BYTE JNMMCANBaseAddrInit(int base_address);
```

Function Description

This function will get the Base address from the user for ISA mode.

Function Parameters

Name	Description	
base_address	int	base_address base address received from user

Return Value

Error code or 0.

Usage Example

For getting the base address.

```
Base_address =0x6000 // please refer the J14 configuration for ISA mode  
JNMMCANBaseAddrInit(Base_address);
```

5.5 JNMMCANDIOAddrInit

Function Definition

```
BYTE JNMMCANDIOAddrInit(int dio_base);
```

Function Description

This function will get the digital I/O Base address from the user for ISA mode.

Function Parameters

Name	Description		
dio_address	int	dio_address	dio address received from user

Return Value

Error code or 0.

Usage Example

For getting the base address.

```
dio_address =0x140 // please refer the J14 configuration for ISA mode  
JNMMCANDIOAddrInit(dio_address);
```

5.6 JNMMGetFPGAVersion

Function Definition

```
Unsigned short JNMMGetFPGAVersion();
```

Function Description

This function returns the FPGA Version.

Function Parameters

Name	Description
Unsigned short	Read and return the FPGA version value.

Return Value

Error code or 0.

Usage Example

For collecting the FPGA version.

```
Fpga= JNMMGetFPGAVersion();  
printf("FPGA Version=%d", Fpga);
```

5.7 JNMMGetBoardVersion

Function Definition

Unsigned short JNMMGetBoardVersion();

Function Description

This function returns the board Version.

Function Parameters

Name	Description
Unsigned short	Read and return the board version value.

Return Value

Error code or 0.

Usage Example

For getting Board version.

```
Board_version= JNMMGetBoardVersion();
Printf("Board Version=%d",Board_version);
```

5.8 JNMMGPIOConfig

Function Definition

```
BYTE JNMMGPIOConfig( int Port, int Config);
```

Function Description

This function sets the digital I/O port direction for the selected port.

Function Parameters

Name	Description
Port	0-1 for port A, B
Config	0 = input, 1 = output

Return Value

Error code or 0.

Usage Example

For configure GPIO.

```
input_port =0;//0-port A,1-port B  
config = 0;//input mode  
JNMMGPIOConfig(input_port,config);
```

5.9 JNMMGPIORead

Function Definition

```
BYTE JNMMGPIORead( int Port, int *data);
```

Function Description

This function reads the data value from a specified GPIO port.

Function Parameters

Name	Description
Port	0-1 for port A, B
data	read value.

Return Value

Error code or 0.

Usage Example

To read GPIO port.

```
inport=0;//port A
JNMMGPIORead( inport, &input_byte );
Printf("data=%d",*input_byte);
```

5.10 JNMMGPIOWrite

Function Definition

```
BYTE JNMMGPIOWrite( int Port, int data);
```

Function Description

This function writes a data value to a specified GPIO port.

Function Parameters

Name	Description
Port	0-1 for port A, B
data	Value.

Return Value

Error code or 0.

Usage Example

To write a data on port A

```
outport=0;//port A
output_byte=20;
JNMMGPIOWrite( outport, output_byte );
Printf("written data=%d",output_byte);
```

5.11 JNMMGPIOReadBit

Function Definition

```
BYTE JNMMGPIOReadBit( int Port, int Bit,int *data);
```

Function Description

This function outputs the desired value to a single bit. The other bits remain at their current values

Function Parameters

Name	Description
Port	0-1 for port A, B
Bit	DIO line number, 0-15
Data	read value.

Return Value

Error code or 0.

Usage Example

To read single bit.

```
port=0;//port A  
bit=6;//6th bit  
JNMMGPIOReadBit (port,bit,&digital_value);
```

5.12 JNMMGPIOWriteBit

Function Definition

```
BYTE JNMMGPIOWriteBit( int Port,int Bit, int data);
```

Function Description

This function reads in the specified bit and returns it in the location specified by the pointer to data.

Function Parameters

Name	Description
Port	0-1 for port A, B
Bit	DIO line number, 0-15
Data	Value.

Return Value

Error code or 0.

Usage Example

To write a single bit.

```
sscanf ( input_buffer, "%d", &intBuf );
digital_val = intBuf;
JNMMGPIOWriteBit(port,bit,digital_val);
```

6. JNMM-4LP-XT DRIVER APPLICATION DESCRIPTION

- DIO
- JNMMCANLoopBack
- JNMMCANDemo
- JNMMRWFunctions

6.1 DIO

Digital I/O supports four types of direct digital I/O operation: input bit, input byte, output bit, and output byte.

6.2 JNMMCANLoopBack

User to select the CAN Port (0-3) in transmit or receive mode.

It will perform the continuously transmit the data to selected CAN (0-3) and will receive the data from the selected CAN (0-3)

6.3 JNMMCANDemo

User to select the CAN Port (0-3) in transmit or receive mode

It will perform the user to enter the transmit the data to the selected CAN Port (0-3) and will receive the data from the selected CAN(0-3)

6.4 JNMMRWFunctions

User to select the CAN Port (0-3) for read/write the device register

It will perform the user to read the device register from the selected CAN Port (0-3) and will write the data to the device register from the selected CAN(0-3)

7. JNMM-4LP-XT DRIVER APPLICATION USAGE INSTRUCTIONS

The following section details about how to use the JNMM-4LP-XT Driver applications and to confirm the output which may be obtained through the application.

7.1 DIO Description

The DIO application provides various operations on a DIO channel such as input byte, output byte, input bit, output bit, and DIO loopback. This section describes the input byte and output byte DIO operations. The DIO port must be configured in either input or output mode based on the DIO operation to be performed.

Output Byte:

- Select Write a Byte to port option from main menu
- Enter value 0-255 or q to quit

To set Port 0 all the pins to high except pin 3 and pin 7, run the DIO application and provide input as follows:

- Select Write a Byte to port option from main menu :4
- Enter value 0-255 or q to quit: 119

The Byte value 119 is sent to port 0.

Measure the voltage on all pins of Port 0 using a multi-meter. They should show 3.3v on all the pins except pin 3 and pin 7, the application generated expected voltages.

Input Byte:

- Select Read a Byte from port option from main menu:
- Enter port number (0-2):
- Press ENTER key to stop reading

Provide 3.3V to Port 0 pin 0 from VCC. It should read and display 0x01. To see the output, run the DIO application and provide input as follows:

- Select Read a Byte from port option from main menu:1
- Enter port number (0-2):0

The application should show 0x01 on the screen.

7.2 JNMMCANLoopBack Description

JNMMCANLoopBack demo application will provides the user to enter the mode of operation for CAN (0-3) whether in transmit or receive mode.

1. For ISA mode : Enter the Base address and DIO address(PCI not required)
2. Enter the CAN Port number(0-3).
3. Enter the baud rate for CAN Port(0-3).
4. Enter the mode of operation for CAN Port(0-3) : Tx(0)/Rx(1).

Mode of operation for selected CAN Port(0-3)

TX mode:

1. Enter the message type(0-STD,1-EXT).
2. Enter the Transfer buffer type(0-PTB,1-STB)
3. Enter the message ID.
4. Enter the RTR.(0-Disable,1-Enable)
5. Enter the data length.
6. Enter the Tx data.
7. Press "Q" to terminate application.

Rx mode:

1. Press any key to terminate the application.

7.3 JNMMCANDemo description

JNMMCANDemo application will provides the user to enter the mode of operation for CAN (0-3) whether in transmit or receive mode.

TX mode:

1. For ISA mode : Enter the Base address and DIO address(PCI not required)
2. Enter the CAN Port number (0-3).
3. Enter the baud rate for CAN Port (0-3).
4. Enter the mode of operation for CAN Port (0-3): TX(0).
5. Enter the message type (0-STD, 1-EXT).
6. Enter the Transfer buffer type(0-PTB,1-STB)
7. Enter the message ID.
8. Enter the RTR.(0-Disable,1-Enable)
9. Enter the data length.
10. Enter the Tx data.
11. Press enter key to repeat or 'q' to quit.
12. If enter key to repeat, it will start from step 2
13. If user entered 'q' means it will exit the application.

Rx mode:

1. For ISA mode : Enter the Base address and DIO address(PCI not required)
2. Enter the CAN Port number (0-3).
3. Enter the baud rate for CAN Port (0-3).
4. Enter the mode of operation for CAN Port (0-3): Rx(1).
5. It will display the received data in terminal and press enter key to repeat or 'q' to quit.
6. If enter key to repeat, it will start from step 2
7. If user entered 'q' means it will exit the application.

7.4 JNMMRWFunction description

JNMMRWfunctions demo application will provides the user to enter for read and write operation to access the device register value for CAN Port(0-3)

READ MODE :

1. For ISA mode : Enter the Base address and DIO address(PCI not required)
2. Enter the CAN Port number (0-3).
3. Enter the Offset to read from the device register
4. Press "Q" to exit the operation or enter to continue
5. Repeat the from the step 1

WRITE MODE :

1. For ISA mode : Enter the Base address and DIO address(PCI not required)
2. Enter the CAN Port number (0-3).
3. Enter the Offset to write to the device register
4. Enter the data to write into the device register
5. Press "Q" to exit the operation or enter to continue
6. Repeat the from the step 1

8. INTERFACE CONNECTOR DETAILS

8.1 Digital I/O – J4

The sixteen digital I/O lines are brought out on a 20-pin pin header, J4, with the pin out shown below.

Digital Connector Pinout

DIO A0	1	2	DIO A1
DIO A2	3	4	DIO A3
DIO A4	5	6	DIO A5
DIO A6	7	8	DIO A7
DIO B0	9	10	DIO B1
DIO B2	11	12	DIO B3
DIO B4	13	14	DIO B5
DIO B6	15	16	DIO B7
V fused	17	18	V fused
Ground	19	20	Ground

Connector Part Number / Description

OUPIIN 2112-2210G00R 2mm pitch dual row right angle pin header with ejector latches

8.2 CAN(J5, J6, J7, J8)

Each of the four CAN ports has its own 4-pin latching connector with the same pinout as shown below. These connectors are located on the right side of the board. CAN1 (J5) is the topmost connector and CAN4 (J8) is the bottommost connector.

1	Ground Iso
2	CAN L
3	CAN H
4	Ground Iso

Connector Part Number / Description

JST SM04B-GHS-TB 4 pos, 1.25mm, right angle, latching, SMD

APPENDIX: REFERENCE INFORMATION

<http://www.diamondsystems.com/products/janusmm4lp>